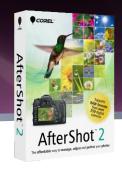
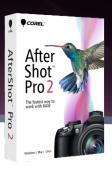
AfterShot[™]

Comparing AfterShot vs. AfterShot Pro

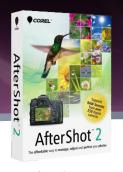


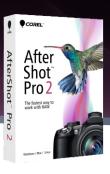


	AfterShot 2	AfterShot Pro 2
Asset Management		
Maximum number of open Catalogs	1	20
Advanced Importing options		\bigcirc
Allows arbitrary stacks and organization based on Metadata	Ø	\bigcirc
Selective Editing		
Apply essentially any image adjustment in layers	Ø	Ø
Heal & Clone using Regions	Ø	Ø
Create Regions using Curves, Polygons and Circles	Ø	Ø
Create Regions using a Brush	Ø	$ \emptyset $
Maximum Layers per Image	3	11
Maximum Heal / Clone Circle Regions	20	40
Maximum Regions per Layer	3	11
Image Editing Tools		
Exposure, Highlight Recovery, Fill Light, Color Balance, White Balance, Sharpening, Red Eye	Ø	Ø
Perfectly Clear Noise Removal		$ \emptyset $
Advanced Image Editing Tools		
Lens Correction, Selective Color Correction, Curves	Ø	Ø
Full Third-Party Plugin support	Ø	$ \emptyset $
Custom Color Correction tool	1	6
Local Contrast Filter		$ \emptyset $
AfterShot HDR		$ \emptyset $
Workflow Features		
Maximum number of images open in Multi-Image Mode	2	6
Watched Folder support		\bigcirc
Background Printing support		\bigcirc
Custom defaults per camera model		$ \emptyset $
Multiple file output options per batch		Ø

AfterShot™

Comparing AfterShot vs. AfterShot Pro





	AfterShot 2	AfterShot Pro 2
Color Management Features		
Fully Color-Managed	igotimes	$ \emptyset $
Custom Working Space Selection		$ \emptyset $
Configurable Output Color Space		$ \varnothing $
Soft-Proofing support		$ \varnothing $
Print preview	igotimes	igotimes
Metadata Options		
Import and View Metadata	\emptyset	\emptyset
IPTC, XMP, EXIF, and GPS	igotimes	$ \varnothing $
Basic Metadata Editing	igotimes	igotimes
Keywords, rating, labels, tags, copyright, caption, title	igotimes	igotimes
Complete Metadata Editing		igotimes
All IPTC options	igotimes	$ \varnothing $
Maximum Number of Metadata Sets	2	Unlimited
Performance and Multi-threading		
Basic Multi-Threading support	igotimes	
Full Multi-Threading support		$ \varnothing $
Advanced Performance Tuning		
Performance Preferences Panel to tune hardware utilization	Ø	\varnothing
OpenCL support with all main-stream GPUs		$ \varnothing $
Licensing Options		
Supported Operating Systems	Windows, Mac and Linux	Windows, Mac and Linux
Multi-Platform License (One license is usable on all three platforms)		$\boldsymbol{\varnothing}$
Single-Platform License	\otimes	

